DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	LEADS STYLE				
NAT 8-16 5+ -> DRURY promises SUPP		Lead		In Partner's Suit	CATEGORY: Red	
1 level: New suit = F1, 2 level: New suit = NF	Suit	2/4 (second	from small cards)	same	NCBO: Poland	
New jump suit = nat GF, after pass colour + supp	NT	2/4 (second	from small cards)	same	PLAYERS: Jakub Bazyluk - Tomasz Kielbasa EVENT:	
	Subseq Other:	As from orig	ginal combination	same		
	Ouler.				-	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
1NT overcall 15-18 NAT with stopper (System ON)	Lead	Vs. Suit		Vs. NT		
4 th pos 11-15 BAL don't promise stopper	Ace	A AK(+) Al	KJ10(+) Ax	A AKx(+)	GENERAL APPROACH AND STYLE	
· · · ·			x(+) KQ109(+) Kx	KQJx(+) AKJ10(+)	Polish Club	
	Queen	QJ QJx(+) Q	Qx AQJ	KQ109(+) QJ10x(+)	3-way 1♣ (12-14 BAL, 15+NAT, 18+ANY), openings limited	
	Jack	J10 J10x(+)	KJ10(+) Jx	KJ10x(+)	12-17, 5card major, 1♦ 5+♦ except 3-suiters and 4♦ 5♣	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x 109 H1	09	10x 109 H109	$2 \bigstar 5-10 6 + \forall/\bigstar, 2 \lor 5+/4 + \forall$ +another, $2 \bigstar 5+/4 + \bigstar$ +minor	
1suited: PRE 6+cards,	9	109x H9x		109x H9x	2NT 5+/5+ minors	
2suited: Michaels, 1♦-2♦ majors, 1♣-2♦ majors	Hi-X	xSx xSxx(+))	xSx xSxx(+)	Transfers in competitive bidding, general principle:	
	Lo-X	xx - xS	/	xx - xS	Opponent's overcall lower than 24 transfers up to 2NT	
Reopen: constructive	SIGNALS I	N ORDER OF P	RIORITY		Opponent's overcall higher than 2 transfers from 2NT	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	rtner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michaels, 2NT – ask for minor		nc/disc	Count	S/P	1 € 12-14 bal, 15+ nat, 18+any F1	
1M - 3M = ask for stopper or big hand on minor	Suit 2 Co	ount	S/P	Count	1♣ – 1♦: 0-6 any, 7-11 minor(s), 18+ bal w/o 4M F1	
	3 S/				1♣ - 1♦ - 1M: 12-14 3-4 ♥/♠, 15-17 4♥/♠-5♣, 18-20 5♥/♠	
	1 E1	nc/disc	Count	S/P	2♣ Precision (10-14 6+♣ or 5+♣ and 4M)	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 Co	ount	S/P	Count	2♦ minimulti (5-10 6+♥/♠)	
VS strong: dbl 4M-5m, $2 \neq 5 + /4 + \text{majors}$, $2 \neq 6 + \forall / \Rightarrow$, $2 \forall / \Rightarrow 5 + /4 + \text{m}$	3 S/				2♥ 5-10 5+/4+ ♥+another	
2NT minors, 3 level: PRE 6+cards,		uding Trumps): S	S/P		2♠ 5-10 5+/4+ ♠+minor	
Reopen: dbl t/o 9+, $2 \approx 5$ +/4+ majors, $2 \checkmark \checkmark \land$ NAT, 2NT minors			er suit, high=higher	· suit)	2NT 5-10 5+/5+ minors	
VS weak(below 15PC): dbl t/o 13+, 2level like VS strong (reopen)) Count (low=even,		3NT Full 7cards minor w/o side stopper (1st and 2nd hand)	
3level constructive, all bids 12+HCP		w-ene, ingn-aise)	DOUBLES	ingn – odd)	Siver and reads minor w/o side stopper (1st and zite nand)	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Stv	le; Responses; Reo	pening)		
Dbl = t/o, NT = NAT			en partner passed)	. 0/	1	
Jump are natural and constructive						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+					SPECIAL FORCING PASS SEQUENCES	
	SPECIAL	ARTIFICIAL &	COMPETITIVE	DBLS/RDLS	When we bid a game in attack, 1X-1NT-dbl(penalty)-pass	
	Negative db			ntner dbls, Support dbls	Often when vulnerable vs nonvulnerable	
VS 2 \bigstar Strong: dbl = shows \bigstar , 2NT = two-suiter	(below 2♠) Transfer dou	hles (over oppone	ent's overcall 1♦ an	11♥)		
OVER OPPONENTS' TAKEOUT DOUBLE		apport rdbl at 1 lev		* 1 *)	IMPORTANT NOTES	
OVER ON ONEINIS TAREOUT DOUBLE	At 2 10 vel, 5		101, 505 1001		3 rd hand opening may be weaker	
					PSYCHICS: sometimes	

	Л	OF	NEG.DBL THRU	Tomasz KIEŁBASA – Jakub Bazyluk					
OPENING	TICK IF ARTIFICIAL	MIN. NO. (CARDS		DESCRIPTION RESPONSES		SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1 🐥	Х	0	4♥	12-14 BAL, 15+ NAT 18+ ANY 12-17 4414	1♦: 0-6 ANY, 7-11 minor(s), 18+ bal w/o 4M, 1♥/♠: 7+ 4+♥/♠, 1NT: 7-10, 2♠/♦: nat GF, 2♥: 13-17 BAL, 2♠: inv to 3NT, 2NT: 11-12 no 4M, 3♣/♦: 6+♣/♦ 9-11	1♣-1♦-1M: 12-14 3+♥/♠ or 15-17 5+♣-4♥/♠ or 18-20 5+♥/♠, 1♣-1♦- 1NT 18-20 bal, 1♣-1♦-2NT 21-23 bal, 1♣-1♦-2♦ art GF 1♣-1♦-2♥/♠ max hand good suit, 1♣-1♥/♠-2♦ relay 18+ 3+♥/♠. 1♣-1♥/♠-2♣-2♦ art GF, 1♣-1NT-2♦ relay			
1 ♦		4	4♥	12-17 5+♦ or 4♦(441) 12-14 4♦-5♣	1 ♥/♠: 7+ 4+♥/♠, 1NT: 7-10 no 4M, 2♠: nat GF, 2♠: 10+ 4+♠ F1, 2♥: 5-9 5+♠-4+♥, 2♠: 11-15 no 4M, 2NT: 11-12 no 4M, 3♠: 9-11 6+♣, 3♠: 4-8 4+♠, 3♥/♠: SPL	1♦-1X-2€ 5/4 in minors both way, 1♦-1♥-2€ 15-17 6♦-3♥, 1♦-1€-2♥ 15-17 5+♦-4♥ or 6♦-3€, 1♦-1€-2m-2♥ trf to 2€ or any GF			
1♥		5	4◆	12-17 5+♥	1♠: 7+ 4+♠, 1NT: 7-11 F1, 2♠: GF, don't promise ♣, 2♠: 5+♠ GF, 2♠: inv to 4♥ with shortness (2NT ask), 2NT: inv to 4♥ w/o shortness, 3♠/♠: 9-11 6+♣/♠, 3♥: PRE, 3♠: SPL, 3NT/4♣ SPL ♠/♠, 4♠: good raise to 4♥		Drury promises, 2/3♥ PRE,		
1 🛦		5	4♥	12-17 5+♠	As above, but: 2NT: inv with shortness, 3 • : inv w/o shortness		As above		
1 NT		2	3♠	15-17 bal, 6m and 5M is poss	2♠: Stayman, 2♦/♥/♠/3♠: trf, 2NT: inv to 3NT, 3♦: 6+♦ good suit, 3♥: 31(54) GF, 3♠: 13(54). 4♠/♦: 6+♥/♠	1NT-2 ♣ -2 ♦ -2 ♥ 0-7 4+ ♥ 4+ ♠ , 1NT-2 ♣ -2 ♦ -2 ♦ : 5 ♣ -4+ ♥ inv, 1NT-2 ♣ -2 ♥ / ≜ -oM slam try, 1NT-2 ♣ -2 ♦ -3 ♦ ask	Over dbl system on		
2*		5	4♥	10-14 6+ ♣ or 5+ ♣ - 4M	2♦: ask, 2 \forall /♠: nat NF, 2NT: art PUP to 3♣, 3♣: inv to 3NT, 3 \langle / \forall /♠ nat inv,	2♣-2♠-2NT: 6+♣ good hand, -3♣ 6+♣ bad hand, 2♣-2NT-3♣-pass: PRE with ♣ supp, -other twosuiters			
2♦	Х	0		5-10 6(5)+♥/♠	2♥/♠: P/C or GF on own suit, 2NT: ask GF, 3♠: trf inv to 4M, 3♥: P/C, 3♠: nat inv, 4♠: trf your suit, 4♠: bid 4M, 4M: SO	2♦-2♥-2♠-2NT: PUP to 3♣ SO on own suit or strong hand	2♦-dbl-pass: diamonds 2♦-dbl-rdbl: show your suit		
2♥	Х	5		5-10 5+♥-5+other Non-vul 5-4 is poss	2♠: P/C or nat, 2NT: relay, 3♣: P/C, 3♦: nat inv, 3♥: PRE, 3♠: nat inv	2♥-2NT-3m-3♠: GF on ♥, -3♥: inv on ♥, -om: GF on m			
2	Х	5		5-10 5+ ≜ -5+m Non-vul 5-4 is poss	2NT: relay, 3♠: P/C, 3♦/♥: nat inv, 3♠: PRE	2♠-2NT-3m-3♥: GF on ♠, -3♠: inv on ♠, -om GF on m			
2NT	Х	0	1	5-10 5+/5+ minors	3 ♥ : relay				
3♣		6		PRE, non-vul may be very weak	New color GF 4 ♦ asking				
3♦		6		As above					
3♥		6		As above					
3♠		6		As above					
3NT	Х	0		AKQ 7-card minor w/o side stopper					
4♣		7		PRE					
4♦	1	7	1	PRE					
4 ∀		7	1	PRE					
4♠		7	1	PRE			l I		
4NT	Х	0	1	Ask for color of ace					
						HIGH LEVEL BIDDING			
						Blackwood 102 + Q (5 key card), Exclusion Blackwood, cue-bids, SPL, color kings			