

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
NAT 8-16 5+ -> DRURY promises SUPP
1 level: New suit = F1, 2 level: New suit = NF
New jump suit = nat GF, after pass colour + supp
INT OVERCALL (2nd/4th Live; Responses; Reopening)
INT overcall 15-18 NAT with stopper (System ON)
4 th pos 11-15 BAL don't promise stopper
JUMP OVERCALLS (Style; Responses; Unusual NT)
1suited: PRE 6+cards,
2suited: Michaels, 1♦-2♦ majors, 1♣-2♦ majors
Reopen: constructive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels, 2NT – ask for minor
1M – 3M = ask for stopper or big hand on minor
VS. NT (vs. Strong/Weak; Reopening;PH)
VS strong: dbl 4M-5m, 2♣ 5+/4+ majors, 2♦ 6+♥/♠, 2♥/♠ 5+/4+m
2NT minors, 3 level: PRE 6+cards,
Reopen: dbl t/o 9+, 2♣ 5+/4+ majors, 2♦/♥/♠ NAT, 2NT minors
VS weak(below 15PC): dbl t/o 13+, 2level like VS strong (reopen)
3level constructive, all bids 12+HCP
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = t/o, NT = NAT
Jump are natural and constructive
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS 2♣ Strong: dbl = shows ♣, 2NT = two-suiter
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4 (second from small cards)	same	
NT	2/4 (second from small cards)	same	
Subseq	As from original combination	same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A AK(+) AKJ10(+) Ax	A AKx(+)	
King	AK KQ KQx(+) KQ109(+) Kx	KQJx(+) AKJ10(+)	
Queen	QJ QJx(+) Qx AQJ	KQ109(+) QJ10x(+)	
Jack	J10 J10x(+) KJ10(+) Jx	KJ10x(+)	
10	10x 109 H109	10x 109 H109	
9	109x H9x	109x H9x	
Hi-X	xSx xSxx(+)	xSx xSxx(+)	
Lo-X	xx - xS	xx - xS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Enc/disc	Count	S/P
Suit 2	Count	S/P	Count
3	S/P		
1	Enc/disc	Count	S/P
NT 2	Count	S/P	Count
3	S/P		
Signals (including Trumps): S/P			
S/P if cannot follow (low=lower suit, high=higher suit)			
Enc/disc (low=enc, high=disc) Count (low=even, high = odd)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
12+ HCP (may be weaker when partner passed)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative dbls – may include GF on own suit, Lightner dbls, Support dbls (below 2♠)			
Transfer doubles (over opponent's overcall 1♦ and 1♥)			
At 2 level, support rdbl at 1 level, SOS rdbl			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Poland
PLAYERS: Jakub Bazyluk - Tomasz Kielbasa
EVENT:
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Polish Club
3-way 1♣ (12-14 BAL, 15+NAT, 18+ANY), openings limited
12-17, 5card major, 1♦ 5+♦ except 3-suiters and 4♦ 5♣
2♦ 5-10 6+♥/♠, 2♥ 5+/4+ ♥+another, 2♠ 5+/4+ ♠+minor
2NT 5+/5+ minors
<i>Transfers in competitive bidding, general principle:</i>
<i>Opponent’s overcall lower than 2♦ transfers up to 2NT</i>
<i>Opponent’s overcall higher than 2♠ transfers from 2NT</i>
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ 12-14 bal, 15+ nat, 18+any F1
1♣ – 1♦: 0-6 any, 7-11 minor(s), 18+ bal w/o 4M F1
1♣ – 1♦ – 1M: 12-14 3-4 ♥/♠, 15-17 4♥/♠-5♣, 18-20 5♥/♠
2♣ Precision (10-14 6+♣ or 5+♣ and 4M)
2♦ minimulti (5-10 6+♥/♠)
2♥ 5-10 5+/4+ ♥+another
2♠ 5-10 5+/4+ ♠+minor
2NT 5-10 5+/5+ minors
3NT Full 7cards minor w/o side stopper (1st and 2nd hand)
SPECIAL FORCING PASS SEQUENCES
When we bid a game in attack, 1X-1NT-dbl(penalty)-pass
Often when vulnerable vs nonvulnerable
IMPORTANT NOTES
3 rd hand opening may be weaker
PSYCHICS: sometimes

[illegible]